Dee Ni Language Lesson

Project/Activity Name and ID Number:

Can You Sell This? 05.AR.04

Common Curriculum Goal:

2nd Language: Topics: XCIM (Intermediate – Mid) 2nd Language: Speaking: XCIM (Novice – High) 2nd Language: Listening: CIM (Novice – High) 2nd Language: Reading: XCIM (Intermediate – Low) 2nd Language: Writing: XCIM (Intermediat – Low) Social Studies: Media Literacy Arts: AR.05.CP.01; AR.05.CP.04 Ed Tech: Communication and Collaboration: A, B, D Ed Tech: Creativity and Innovation: B Ed Tech: Operations and Concepts: A

Season/Location:

Associated with any seasonal cultural activity or event that could be "promoted" via video advertising.

Partners/Guests/Community:

Students could collaborate with other grades and community members as actors and equipment operators; Rob Bovett (PSA grants); OSU (KBVR and SMILE); Local TV and radio folks.

Cultural Component(s):

• • • • •	Family	
Arts and Aesthetics	Food	Medium of Exchange
Belief -World View		Science
Clothing	Fun	Shelter
	History Government	Transportation
Communication	Medicine	Tools and Technology

Project/Activity Lesson Objective Components:

Vocabulary:

- > Collective vocabulary from prior lesson(s):
 - Any lesson within the curriculum

Vocabulary chosen by students to describe and persuade in advertising appeals.

Grammar:

3 – 5: Complex written and spoken sentence structure; noun and verb conjugation, including past/present/future aspects of time; spelling (teacher-generated).

Phrases (Writing, Speaking, Reading, Listening):

Student – generated scripts, including dialogue, set descriptions, direction, casting, etc.

After completing the lesson, Students and/or Instructors will be able to:

- 1. Identify the various types of advertising appeals found in popular media.
- 2. Operate video equipment and video editing software.
- 3. Use Dee Ni language to create a script, including dialogue/monologue and slogans.
- 4. Perform in an advertisement skit.

Assessment:

- Translation
- Effort/Visual Form
- Percentage
- <u>Conversation</u>
- <u>Collaboration</u>
- <u>Conventions</u>
- <u>Delivery</u>
- Ideas and Content
- Percentage

Activity/Project Description:

- Students study "Advertising Appeals". (There are a variety of lesson plans on line; also, Joe Scott has one he's used for years.
- Students study a variety of current advertising "tag lines", and create Dee Ni translations of them. ("Just Do It", "I'm Lovin' It", for example.)
- Students observe and/or participate in seasonal cultural activities and events. During this time, they decide which advertising appeal would best fit the "product" produced by the activity.
- Students decide who their target audience is, and create a Dee Ni "tag line".
- Students should develop a list of descriptive Dee Ni words and phrases indicating what the product does, what it tastes like, what it feels like, etc.
- Students view examples of scripts, making note of format and elements.
- Students create a storyboard and script for a 15 or 30 second commercial. (This could be all audio, if video equipment is not available.)

- > Student produce, direct, act, edit, and publish their commercial.
- Students could also create other promotional materials stickers, key chains, blimps, t-shirts, etc.
- Students should be able to critique their own work by expressing evaluations using Dee Ni vocabulary and phrases.

Materials/Supplies:

- Audio/video equipment, including a computer with software (Final Cut, iMovie, etc.)
- > Media literacy curriculum (advertising appeals)
- Sets, props, and costumes
- > Vocabulary and phrases associated with seasonal cultural activities
- Examples of popular advertising in a variety of media, with emphasis on memorable "taglines".
- > Dee Ni dictionary (Print and digital)
- > Fine arts curriculum dealing with digital media (optional).